A very popular and fun text processing task is to implement the MadLib game. MadLib takes a series of nouns, verbs, adjectives, and adverbs (and other sentence parts) and makes a story substitution. Your assignment is to create a dynamic webpage that implements the MadLib game. Your game should provide at least 3 stories for the user to interact with. Your originating screen should briefly describe the MadLib game (how it works) and then have the user select 1 of at least 3 possible stories to use. Be sure to use an appropriate title or give a brief description next to each story for the user.

Here is an example from the [MIT website for MadLib](http://stuff.mit.edu/storyfun). Your program must have a minimum of 6 inputs for the substitution portion and it must have at least 3 different stories to choose from. You can use any story but please keep it in good taste, you could use a famous paragraph, (i.e. from Abe Lincoln or John F. Kennedy) or some paragraph from a news story or article, or any other subject matter. Your stories may not be from ones already be used in the madlib examples at [the MIT website for MadLib](http://stuff.mit.edu/storyfun). (Hint, when you create your story, make the text you want to replace easily identifiable, such as n1, n2, v1, …)

Your implementation must be a single HTML file along with the various text files to represent the stories. The final implementation must have/perform the following:

1. An appropriate title must appear on the page document and on the page itself (on the browser tab).
2. The webpage should be styled (either with an internal style sheet or an external css file). You should give a calm background (either image or color), and text should be easily readable on the screen.
3. Contain the ability for the user to select from one of at least 3 stories.
4. When the user selects a story, and hits the “Make Madlib” button, create a set of input fields for the story, and a button stating “Add words!”.
5. Below the input fields and the “Add words!” button, display the story as it currently is (initially with no substitutions). This text area should **not** be editable by the user, the only changes that can happen to it are when the user hits the “Add words!” button, and the various text they have entered above are pushed down (replaced using replace and a regular expression).
6. The user should be able to select a new story from any given page.

Submission #1: Sunday Nov 3rd Have an initial form set up (a single story, no user choice), with all input fields created and the replacement functionality set up. **Bonus: Have the complete website running**

Submission #2 Friday Nov 8th Have the ability for the user to select multiple stories and the page dynamically creating them.